

## The System of Play

The **swiss cup basel 2017** will be played in the "triple-knock-out" system. All games consist of 8 ends.

The two winners of all their games in the A-road directly qualify for the playoffs.

Two teams from the B-road as well as four unbeaten teams in the C-road also qualify for the playoffs. The four final losers of the C-road are all ranked in 9<sup>th</sup> place of the tournament.

The losers of the quarter finals are ranked jointly in 5<sup>th</sup> place.

### Special rules concerning extra ends:

#### Thursday, Friday and Saturday:

In case of a tie after 8 ends **one extra end** will be played. If no team scores in the extra end, the team which had to begin the extra-end wins the game.

#### Sunday:

Starting with the quarter finals, in case of a tie after 8 ends, extra ends are played until the game is decided.

### Stone colours, hammer and practice time

The team whose name appears in the top panel of the result board plays the red stones.

**Only before the first games of the A-road**, each team is granted a practice time of five minutes. Afterwards the hammer for this first game is decided by an LSD.

Games in the A-, B- and C-roads: Immediately following the conclusion of a game an LSD will be played. The result of this LSD will decide the hammer in the next game for each team.

Last stone draws (LSD):

Each time only one LSD is being played (free rotation).

### Playoffs

Before each game, a practice time of five minutes is granted to each team.

In all playoff games the higher ranked team out of the roads will have the advantage of hammer. A "Last Stone Draw" will take place in case of equal road qualification for determining the hammer.

For all Playoff-Games a maximum of 30 minutes "Thinking Time" is allowed.

A minimum of 6 ends must be played in all playoff games.

**The teams will be fined for any forfeit of final games (finals: CHF 9000.00, semi final CHF 3000.00).**

The tournament is played according to the rules of the Swiss Curling Association (SCA). If necessary, the supervisor of the games will take ruling decisions.